

## Science

Scientific enquiry skills such as observation, accurate measurement or recording results.

How circuits work.

To investigate how electrical circuits work around the home (Link to living in the 1940s - WW2)

To create an electrical circuit for a purpose.

To explore alternative forms of energy.

To explore brightness of lamps or volume of a buzzer with the number of voltage of cells.

## English core text: Anne Frank's Diary

**Reading:** Understand the meaning of new words that they meet (prefixes, suffixes etc.)

To retrieve information, including distinguishing fact from opinion.

To ask further questions to improve understanding.

### Writing outcomes:

Speech writing

A diary entry from the point of view of an evacuee (informal)

A balanced argument (formal)

## Communication

To use technical vocabulary accurately in my spoken answers and written work.

To listen to complex information and offer their opinion on it.

Debating skills.

Active listening skills.

## Technology

Online safety (linked to emotional health).

Using different mapping programs for navigation.

Coding - Creating a 'Healthy Eating Game'.

# Year 6 - Autumn 1 The Second World War

## Culture

**The World:** To know the role the British Empire played in the Second World War.

**The Arts:** Propaganda and memorials as art movements.

**Sounds:** The Sound of Music

**Beliefs:** How religious persecutions occur, using the Holocaust as an example.

## Emotional Health

The difference between being a friend and being friendly.

What is meant by a harmful secret?

To understand what the different types of abuse are.

To understand who to speak to if they are concerned about abuse.

Staying safe online.

## Maths

To understand place value.

To read and write numbers up to 1,000,000

To order numbers

To round numbers to different degrees of accuracy fluently.

To use mental and written strategies for the four operations (addition, subtraction, multiplication, division)

## Physical Health

Locomotion (running and jumping safely and efficiently).

To complete 10 shuttle runs.

To pass relay equipment with precision.

To jump with a half turn or a full turn.

To turn efficiently while running.